

| | | |
|-------------------------------|------------|-----------|
| Constructible polygons | Season | 3 |
| | Episode | 07 |
| | Time frame | 2 periods |

Prerequisites : Ruler and compass rules and methods

Objectives :

- study the constructibility of regular polygons.

Materials :

- *Ruler*
- *Compas*
- *Task sheet*
- *Hints for the pentagon, 15-gon and 16-gon.*
- *Beamer*

1 – The easy ones

20 mins

Students work in pairs. They have to find the minimal number of actions needed to draw an equilateral triangle, a square, a regular hexagon, and a regular octagon. This part is marked over 10.

2 – The regular pentagon

20 mins

The second task is to construct a regular pentagon. This part is marked over 10. Progressive hints are available on demand. Every hint asked by a group takes one point of the final mark.

3 – The regular pentadecagon

15 mins

The third task is to construct a regular 15-gon. One hint may be given : use a pentagon and an equilateral triangle. This part is not marked

4 – The regular heptadecagon

20 mins

The third task is to construct a regular 17-gon. A construction protocol is given to each student and has to be carried out. The end result is also marked over 10.

5 – Constructible polygons

20 mins

Each group has to list all constructible polygons with a number of sides less than or equal to 20.

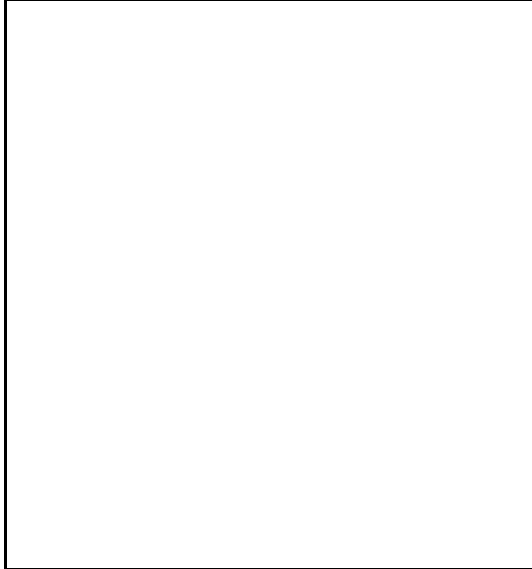
6 – Lecture : Some results about constructible polygons

15 mins


A quick history of the problem of constructible polygons, including Euclid's methods, Gauss' results and Gardner's link with the Sierpinski's binary sieve.

Part 1 – Construct some easy regular polygons

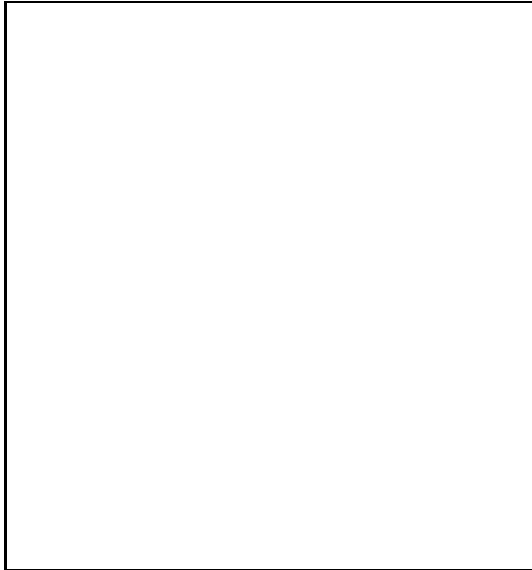
Equilateral triangle




Square



Regular Octogon



Regular hexagon



Construction of the pentagon

Try to find a way to construct a regular pentagon. If you don't manage, go to the teacher's desk and ask for a hint. The hints are progressive and cost 1 point over 10 each.

Construction of the pentadecagon

Try to find a way to construct a regular pentadecagon (with 15 equal sides). If you don't manage, go to the teacher's desk and ask for a hint. There is only one available hint and this part is not marked.

The heptadecagon : a construction protocol

Follow the following instructions to construct a regular heptadecagon.

1. Given an arbitrary point O , draw a circle centered on O and a horizontal diameter drawn through O .
2. Call the right end of the diameter dividing the circle into a semicircle P_1 .
3. Construct the diameter perpendicular to the original diameter by finding the perpendicular bisector OB , with B at the top of the circle.
4. Construct J a quarter of the way up OB .
5. Join JP_1 and find E on line segment OP_1 so that $\angle OJE$ is a quarter of $\angle OJP_1$.
6. Find F on line OP_1 , but on the other side of O , so that $\angle EJF$ is 45 degrees.
7. Construct the semicircle with diameter FP_1 , on the same side as J . This semicircle cuts OB at K .
8. Draw a semicircle with center E and radius EK , on the same side as B and with both endpoints on OP_1 . This cuts the line segment OP_1 at N_4 .
9. Construct a line perpendicular to OP_1 through N_4 . This line meets the original semicircle at P_4 .
10. You now have points P_1 and P_4 of a heptadecagon. Use P_1 and P_4 to get the remaining 15 points of the heptadecagon around the original circle by constructing $P_1, P_4, P_7, P_{10}, P_{13}, P_{16}, P_2$ and so on.
11. Connect the adjacent points P_i for $i = 1$ to 17, forming the heptadecagon.

Document 1 Hints for the construction of the regular pentagon

1. Draw a circle in which to inscribe the pentagon and mark the center point O .

2. Choose a point A on the circle that will serve as one vertex of the pentagon. Draw a line through O and A .

3. Construct a line perpendicular to the line OA passing through point O . Mark its intersection with one side of the circle as the point B .

4. Construct the point C as the midpoint of O and B .

5. Draw a circle centered at C through the point A . Mark its intersection with the line OB (inside the original circle) as the point D .

6. Draw a circle centered at A through the point D . Mark its intersections with the original circle as the points E and F .

7. Draw a circle centered at E through the point A . Mark its other intersection with the original circle as the point G .

8. Draw a circle centered at F through the point A . Mark its other intersection with the original circle as the point H .
